

Stardew Valley vocab

- **Ambition** – A strong desire to achieve something great.
- **Architect** – A person who designs and plans buildings.
- **Beloved** – Deeply loved or admired by many people.
- **Breakthrough** – A sudden and important discovery or success after difficulty.
- **Bureaucracy** – A system of complicated rules and processes.
- **Community** – A group of people who share common interests, goals, or activities.
- **Creativity** – The ability to use imagination to make new and original things.
- **Eccentric** – Unusual or strange in behaviour, often in an interesting way.
- **Independent** – Not controlled by others; self-reliant.
- **Isolated** – Separated from others; alone.
- **Kafkaesque** – Describing a situation that is absurdly complicated, oppressive, or nightmarish, in a way that seems impossible to escape or understand.
- **Landmark** – An important building or place, often of historical significance.
- **Legacy** – Something handed down from the past that continues to have an impact.
- **Manuscript** – A handwritten or typed document, especially an author's original text.
- **Masterpiece** – A work of art or achievement that is extremely good and famous.
- **Mocked** – Made fun of in a cruel or unkind way.
- **Obsession** – An idea or activity that someone thinks about or does constantly.
- **Persistence** – Continuing to try even when things are hard.
- **Pioneer** – A person who is among the first to explore a new area or idea.
- **Recluse** – A person who lives alone and avoids contact with other people.
- **Royalties** – Payments made to a creator for the use of their work.
- **Scaffolding** – A temporary structure that helps workers reach high places while building.
- **Solitary** – Done alone, without the company of others.
- **Struggle** – A difficult effort to achieve something.
- **Unfinished** – Not completed; still in progress.
- **Vision** – The ability to think about the future with imagination and creativity.